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<p>The player assumes the role of various characters during the single-pla yer campaign, changing perspectives throughout the progression of the story, 28477; which, like its predecessors, is divided into three sets of missions cal led " Acts " Each mission in an act features a 🗝 series of obj ectives that are displayed on the heads up display, which marks the direction an d distance between such objectives 🗝 and the player. Damage to the play er is shown by the visualization of blood-spatter or red-outs on the screen. The 🗝 player's health regenerates over time as long as the player char acter avoids taking damage for a limited time. Mission objectives 🗝 var y in their requirements, ranging from having the player arrive at a particular c heckpoint, to eliminating enemies in a specified 🗝 location, to standin g their ground against enemy squadrons, directing remote-operated weapons, and p lanting explosive charges on enemy installations. The player 🗝 is also accompanied by fellow soldiers who cannot be issued orders. Like its predecessor , the game includes an interactive scene 🗝 of a terror attack against c ivilians, which the player is given the option of skipping due to the portrayal of 🗝 graphic and potentially upsetting content, including harm to child ren.</p&qt;

<p>On May 23, 2011, Activision released the first gameplay trailer for Cal I 🗝 of Duty: Modern Warfare 3 on YouTube ahead of its official premiere during the NBA Western Conference Finals.[30] On May 🗝 31, 2011, Activ ision announced Call of Duty: Elite, a new social service for the Call of Duty c ommunity to track 🗝 and compare statistics, create videos and access pr emium content. The service is fully integrated into Call of Duty: Modern Warfare 🗝 3, and launched on November 8, 2011, to coincide with the game's release.[31] On June 6, 2011, at 11:00 AM 🗝 (PDT), the first live game play demo of Modern Warfare 3 was presented by Robert Bowling and Glen Schofield at E3 🗝 2011. On June 14, 2011, 12:35 PM (EST), the first live gamepla y demo of the new Survival Mode was played 🗝 by Jimmy Fallon and Simon Pegg on Late Night with Jimmy Fallon.[32] On August 9, 2011, the trailer for the 🗝 new Survival Mode was released on YouTube.[33] On September 2, 2011, the multiplayer world premiere trailer was released on YouTube.[34] 🗝 On September 3, 2011, another multiplayer trailer was released on YouTube showin g off the heads-up display along with various weapons, 🗝 perks, and kil Istreaks.[35] On October 6, 2011, a second full-length cinematic trailer was rel eased.[36] On October 22, 2011, the launch 🗝 trailer was released.[37]&